

Solution to HW-11

①

1. Fix a surface patch $\varphi: U \rightarrow S$ around p .
Then w.r.t. $\{\varphi_u, \varphi_v\}$ the Gauss map T has matrix

$$\begin{pmatrix} a & c \\ b & d \end{pmatrix} = - \begin{pmatrix} E & F \\ F & G \end{pmatrix}^{-1} \begin{pmatrix} L & M \\ M & N \end{pmatrix}$$

The characteristic ^{polynomial} ~~equation~~ of $\begin{pmatrix} a & c \\ b & d \end{pmatrix}$ is

$$\det \left(\begin{pmatrix} a & c \\ b & d \end{pmatrix} - \lambda I \right)$$

$$= \det \left(\begin{pmatrix} E & F \\ F & G \end{pmatrix}^{-1} \begin{pmatrix} L & M \\ M & N \end{pmatrix} + \lambda I \right)$$

$$= \frac{1}{\det \begin{pmatrix} E & F \\ F & G \end{pmatrix}} \det \left(\begin{pmatrix} L & M \\ M & N \end{pmatrix} + \lambda \begin{pmatrix} E & F \\ F & G \end{pmatrix} \right)$$

$$= \frac{1}{\det \begin{pmatrix} E & F \\ F & G \end{pmatrix}} \det \begin{pmatrix} L + \lambda E & M + \lambda F \\ M + \lambda F & N + \lambda G \end{pmatrix}$$

$$= \frac{\lambda^2(EG - F^2) + (LG + NE - 2MF)\lambda + LN - M^2}{EG - F^2}$$

$$= \lambda^2 + 2H\lambda + K \quad \text{where } H = \text{mean curvature} \\ K = \text{Gaussian curvature}$$

Thus by Cayley-Hamilton's theorem

$$T^2 + 2HT + K = 0.$$

2. The portion of the ellipsoid above the xy -plane is the graph of $f(x, y) = c \sqrt{1 - \frac{x^2}{a^2} - \frac{y^2}{b^2}}$

$$f(u,v) = c \sqrt{1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}}$$

(2)

$$\Rightarrow f_u = -\frac{c}{a^2} \cdot \frac{u}{\sqrt{1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}}}, \quad f_v = -\frac{c}{b^2} \cdot \frac{v}{\sqrt{1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}}}$$

$$\Rightarrow f_{uu} = -\frac{c}{a^2} \left\{ \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-1/2} + u(-1/2) \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-3/2} \cdot \left(-\frac{2u}{a^2}\right) \right\}$$

$$= -\frac{c}{a^2} \left\{ \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-1/2} + \frac{u^2}{a^2} \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-3/2} \right\}$$

$$= -\frac{c}{a^2} \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-3/2} \left\{ 1 - \frac{u^2}{a^2} - \frac{v^2}{b^2} + \frac{u^2}{a^2} \right\}$$

$$= -\frac{c}{a^2} \left(1 - \frac{v^2}{b^2}\right) \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-3/2}$$

Similarly, $f_{vv} = -\frac{c}{b^2} \left(1 - \frac{u^2}{a^2}\right) \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-3/2}$,

$$f_{uv} = -\frac{c}{a^2 b^2} uv \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-3/2}$$

Now, apply the formula $K = \frac{f_{uu} f_{vv} - f_{uv}^2}{(1 + f_u^2 + f_v^2)^2}$.

$$\text{Numerator} = \frac{c^2}{a^2 b^2} \left(1 - \frac{u^2}{a^2}\right) \left(1 - \frac{v^2}{b^2}\right) \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-3}$$

$$- \frac{c^2}{a^4 b^4} u^2 v^2 \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-3}$$

$$= \frac{c^2}{a^4 b^2} \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-3} \left\{ \left(1 - \frac{u^2}{a^2}\right) \left(1 - \frac{v^2}{b^2}\right) - \frac{u^2 v^2}{a^2 b^2} \right\}$$

$$= \frac{c^2}{a^2 b^2} \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-2} \quad (3)$$

$$\text{Denominator} = \left\{ 1 + \frac{c^2}{a^4} \frac{u^2}{1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}} + \frac{c^2}{b^4} \frac{v^2}{1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}} \right\}^2$$

$$= a^{-8} b^{-8} \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-2} \left\{ a^4 b^4 + c^2 u^2 + c^2 v^2 + a^4 b^4 \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right) \right\}^2$$

$$= a^{-8} b^{-8} \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-2} \left\{ c^2 u^2 + c^2 v^2 + a^4 b^4 - b^2 u^2 - a^2 v^2 \right\}^2$$

$$= a^{-8} b^{-8} \left(1 - \frac{u^2}{a^2} - \frac{v^2}{b^2}\right)^{-2} \left\{ a^4 b^4 + (c^2 - b^2) u^2 + (c^2 - a^2) v^2 \right\}^2$$

$$= \frac{c^2 a^6 b^6}{(a^4 b^4 - (b^2 - c^2) u^2 - (a^2 - c^2) v^2)^2} \rightarrow (x)$$

$$\Rightarrow K = \frac{c^2 a^6 b^6}{(a^4 b^4 - (b^2 - c^2) u^2 - (a^2 - c^2) v^2)^2} \rightarrow (x)$$

Note: $\frac{u^2}{a^2} + \frac{v^2}{b^2} \leq 1$. By smoothness of $K(x)$ is valid for $\frac{u^2}{a^2} + \frac{v^2}{b^2} = 1$ too.

Let $s = \frac{u^2}{a^2}$, $t = \frac{v^2}{b^2}$. Then $s + t \leq 1$

and $s, t \geq 0$.

The expression in the denominator of K

$$= \left(a^4 b^4 - (b^2 - c^2) a^2 s - (a^2 - c^2) b^2 t \right)^2$$

is minimum or maximum according as $a^4 b^4 - (b^2 - c^2) a^2 s - (a^2 - c^2) b^2 t$ is minimum or maximum subject to

$$s, t \geq 0, \quad s + t \leq 1$$

Since $(a^2 - c^2) > 0$, $b^2 - c^2 > 0$ we can simply (4) say that the denominator max or min according as $(a^2 - c^2)b^2t + (b^2 - c^2)a^2s$ is min or max resp.

Thus K is min or max according as $(a^2 - c^2)b^2t + (b^2 - c^2)a^2s$ is min or max resp subject to $s, t \geq 0$, $s + t \leq 1$.

Since $(a^2 - c^2)b^2t + (b^2 - c^2)a^2s \geq 0$ it follows that min. happens for $s = t = 0$ i.e.

$$u, v = 0.$$

This is a linear programming problem. The maximum occurs at a vertex because along every line in the triangle $s + t \leq 1$, $s, t \geq 0$ the function $(a^2 - c^2)b^2t + (b^2 - c^2)a^2s$ is monotonic.

The vertex $(0, 0)$ gives minimum.

Look at $(0, 1)$ and $(1, 0)$ and compare:

$$(s, t) = (0, 1) : (a^2 - c^2)b^2 = a^2b^2 - b^2c^2$$

$$(s, t) = (1, 0) : (b^2 - c^2)a^2 = a^2b^2 - a^2c^2$$

Since $a > b > c$ the maximum is at

$$(s, t) = (1, 0) \text{ i.e. } u = a, v = 0$$

Conclusion: On the ellipsoid $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$

$a > b > c > 0$, $K > 0$ at all points and K is max. at $(\pm a, 0, 0)$ and min. at $(0, 0, \pm c)$

Note : Reflection in the xy -plane gives \textcircled{S} an isometry from the ~~the~~ upper half of the ellipsoid to the lower half. By Theorem Eggenstein or by an actual calculation we can calculate curvature ~~of the~~ ~~ellipsoid~~ on the lower half of the ellipsoid. It follows that $K(x, y, z) = K(x, y, -z)$. Hence, for K_{\max} , K_{\min} it is enough to look all $z \geq 0$.

3. Consider the parametrization
 $t \mapsto (0, z + \cos t, \sin t)$ of C

To get a surface patch we restrict t to $(0, 2\pi)$.

Now, consider $\varphi(0, t) = ((z + \cos t) \cos \theta, (z + \cos t) \sin \theta, \sin t)$
 $t, \theta \in (0, 2\pi)$. This is a surface patch.

$$\varphi_\theta = (-(z + \cos t) \sin \theta, (z + \cos t) \cos \theta, 0)$$

$$\varphi_t = (-\sin t \cos \theta, -\sin t \sin \theta, \cos t)$$

$$\varphi_\theta \times \varphi_t = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -(z + \cos t) \sin \theta & (z + \cos t) \cos \theta & 0 \\ -\sin t \cos \theta & -\sin t \sin \theta & \cos t \end{vmatrix}$$

$$= (z + \cos t) \cos t \cos \theta \vec{i} + (z + \cos t) \cos t \sin \theta \vec{j} + (z + \cos t) \sin t \vec{k}$$

Since $z + \cos t > 0$, $\vec{N} = (\cos t \cos \theta, \cos t \sin \theta, \sin t)$

$$\varphi_{\theta\theta} = (-(2+\cos\theta)\cos\theta, -(2+\cos\theta)\sin\theta, 0) \quad (6)$$

$$\varphi_{\theta t} = (\sin t \sin\theta, -\sin t \cos\theta, 0)$$

$$\varphi_{tt} = (-\cos t \cos\theta, -\cos t \sin\theta, -\sin t)$$

$$E = \varphi_{\theta} \cdot \varphi_{\theta} = (2+\cos\theta)^2$$

$$F = \varphi_{\theta} \cdot \varphi_t = 0$$

$$G = \varphi_t \cdot \varphi_t = 1$$

$$L = \varphi_{\theta\theta} \cdot \vec{N} = -(2+\cos\theta)\cos\theta \cdot \cos t \cos\theta \\ - (2+\cos\theta)\sin\theta \cdot \cos t \sin\theta \\ = -(2+\cos\theta)\cos t$$

$$M = \varphi_{\theta t} \cdot \vec{N} = \sin t \sin\theta \cdot \cos t \cos\theta - \sin t \cos\theta \cdot \cos t \sin\theta \\ = 0$$

$$N = -\cos t \cos\theta \cdot \cos t \cos\theta - \cos t \sin\theta \cdot \cos t \sin\theta - \sin t \cdot \sin t \\ = -(\cos^2 t \cos^2\theta + \cos^2 t \sin^2\theta + \sin^2 t) = -1$$

Hence, wrt $\{\varphi_{\theta}, \varphi_t\}$ the Gauss map has matrix

$$- \begin{pmatrix} E & F \\ F & G \end{pmatrix}^{-1} \begin{pmatrix} L & M \\ M & N \end{pmatrix} \\ = \begin{pmatrix} \frac{1}{(2+\cos\theta)^2} & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} -(2+\cos\theta)\cos t & 0 \\ 0 & 1 \end{pmatrix} \\ = \begin{pmatrix} \frac{\cos t}{2+\cos\theta} & 0 \\ 0 & 1 \end{pmatrix}$$

By smoothness of K , at all $\varphi(0, t)$,

(7)

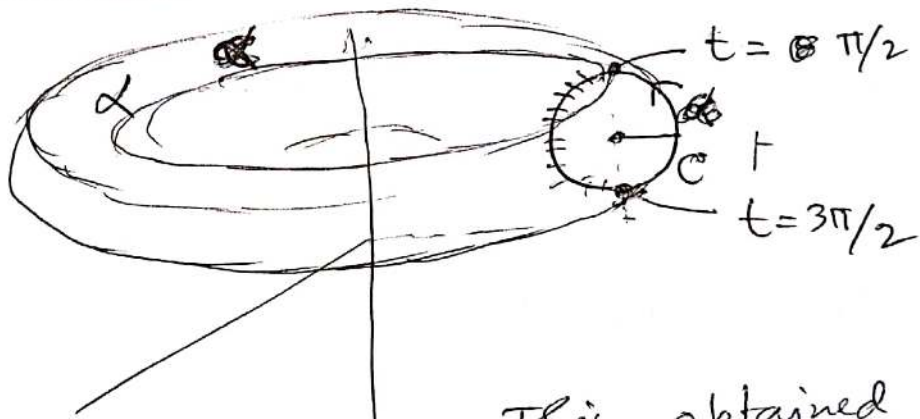
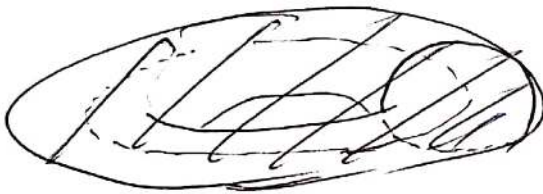
$$K = \frac{\text{cost}}{2 + \text{cost}}$$

$$K = \frac{\text{cost}}{2 + \text{cost}}$$

$K > 0$, $K = 0$ or $K < 0$ according as
 $\text{cost} > 0$, $\text{cost} = 0$, $\text{cost} < 0$ $t \in [0, 2\pi]$.

$$\text{cost} = 0 \Leftrightarrow t = \pi/2, 3\pi/2$$

This happens on
 & drawn below
 and its reflection
 in the xy -plane.



$\text{cost} < 0$ for $\pi/2 < t < 3\pi/2$. This obtained by
 revolving the shaded portion of C about the
 z -axis. Revolving the complementary portion of C
 we get all points φ with negative curvature.

$$\text{Mean curvature} = -\frac{1}{2} \text{cost} (2 + \text{cost})$$

$$*) (i) S_1: x^2 + y^2 = 1 \quad (8)$$

Take the line $C: y=1, x=0$ in the yz -plane with parametrization $t \mapsto (0, 1, t)$

Then $\varphi(\theta, t) = (\cos\theta, \sin\theta, t)$ is a surface patch on S_1 for suitable θ -intervals.

$$\left. \begin{aligned} \varphi_\theta &= (-\sin\theta, \cos\theta, 0) \\ \varphi_t &= (0, 0, 1) \\ \varphi_{\theta\theta} &= (-\cos\theta, -\sin\theta, 0) \\ \varphi_{\theta t} &= (0, 0, 0) \\ \varphi_{tt} &= (0, 0, 0) \end{aligned} \right\} \varphi_\theta \times \varphi_t = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -\sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{vmatrix} = \cos\theta \vec{i} + \sin\theta \vec{j}$$

$$E = \varphi_\theta \cdot \varphi_\theta = 1, \quad F = \varphi_\theta \cdot \varphi_t = 0, \quad G = \varphi_t \cdot \varphi_t = 1$$

$$L = \varphi_{\theta\theta} \cdot \vec{N} = -1, \quad M = \varphi_{\theta t} \cdot \vec{N} = 0$$

$$N = \varphi_{tt} \cdot \vec{N} = 0$$

Hence, w.r.t $\{\varphi_\theta, \varphi_t\}$ the matrix of the Gauss map is

$$- \begin{pmatrix} E & F \\ F & G \end{pmatrix}^{-1} \begin{pmatrix} L & M \\ M & N \end{pmatrix} = - \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} -1 & 0 \\ 0 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

$$\text{Hence, } K = 1, \quad H = -1/2$$

4. (i) The cone is obtained by revolving $\textcircled{2}$

$$C: y = z, z > 0$$



about the z -axis.

Choose parametrization $t \mapsto \left(\frac{t}{\sqrt{2}}, \frac{t}{\sqrt{2}}\right)$

(unit speed) for C .

Rest is left as exercise.

5. Easy.

6. (i) Let $\varphi: U \rightarrow S$ be a surface patch
and $S \xrightarrow{h} S'$ be a rigid motion.

Check: $\varphi' = h \circ \varphi: U \rightarrow S'$ is a surface patch.

Note: $\gamma_u = D_h(\varphi_u)$

$\gamma_v = D_h(\varphi_v)$

D_h is the λ linear map. Call it L

$$\Rightarrow \left. \begin{array}{l} \gamma_u = L(\varphi_u) \\ \gamma_v = L(\varphi_v) \end{array} \right\} \Rightarrow \begin{array}{l} \gamma_{uu} = L(\varphi_{uu}) \\ \gamma_{uv} = L(\varphi_{uv}) \\ \gamma_{vv} = L(\varphi_{vv}) \end{array}$$

Note: Moreover, h being a rigid motion $\det L > 0$.

check: $L(\vec{v}_1 \times \vec{v}_2) = L\vec{v}_1 \times L\vec{v}_2 \quad \forall \vec{v}_1, \vec{v}_2 \in \mathbb{R}^3$

Rest is immediate.

(ii) Left as exercise: $h(x, y, z) = c(x, y, z)$
 $D_h = h \circ \text{etc.}$

⑦ Optional exercise.
We will remark on this later.

⑩

⑧ If we have a curve $C: t \mapsto (0, y(t), z(t))$ in the yz -plane the surface obtained by revolving C about the z -axis has curvature

$$K = - \frac{y''}{y}$$

at any point if $y'^2 + z'^2 = 1$.

Thus to get the required surface we need to solve $-\frac{y''}{y} = -1$ i.e. ~~$y'' = y$~~ $y'' = y$

$$\text{and } x'^2 + y'^2 = 1.$$

$y'' = y$ has solution $y(t) = ae^t + b\bar{e}^t$ (a, b arbitrary constant).

$$\Rightarrow x'^2 + (ae^t + b\bar{e}^t)^2 = 1$$

Solving this in exact form may not be possible.

Try the special case $a=1, b=0$:

$$x'^2 + e^{2t} = 1 \Rightarrow x' = \pm \sqrt{1 - e^{2t}}$$

Consider $x' = \sqrt{1 - e^{2t}}$. This makes sense iff $t \leq 0$.

$$\text{In that case } x = \int \sqrt{1 - e^{2t}} dt$$

$$\text{(Check)} = c + \sqrt{1 - e^{2t}} - \log(\bar{e}^t + \sqrt{\bar{e}^{2t} - 1}).$$